

# 2025 CANYON CLASSIC AGENDA

*\*details subject to change*

## 1. THURSDAY MAY 15th

- a. 4:00p - 8:00p
  - i. Optional 9-hole event
  - ii. Shotgun start on the front 9

## 2. FRIDAY MAY 16TH

- a. 7:30a - 8:45a
  - i. Check-in
  - ii. Breakfast in Garden Room / Locker Bar
    - 1. Omelet Station
- b. 8:45a - 9:00a
  - i. Quick welcome / format and rules spiel
- c. 9:15a - 11:15a
  - i. Segment 1 - 9 holes
    - 1. Pace of play to be strictly enforced
- d. 11:30a - 11:45a
  - i. Light snack / Turn in cards for segment 1
    - 1. Chips / energy bars will be available on the patio as grab-n-go options
- e. 12:00p - 2:00p
  - i. Segment 2 - 9 holes
    - 1. Pace of play to be strictly enforced
- f. 2:00p - 3:30p
  - i. Lunch / Turn in cards for segment 2
    - 1. Lunch on the patio
      - a. Fiesta Buffet + Carving Station
  - ii. Horse Race parimutuel betting
- g. 4:00p - 7:00p
  - i. Horse Race
    - 1. Follow the action as it happens, there will be a drink cart serving drinks on the course!

## 3. SATURDAY MAY 17th

- a. 7:30a - 9:00a
  - i. Breakfast in Garden Room / Locker Bar
    - 1. Breakfast Burritos

- b. 9:15a - 11:15a
  - i. Segment 3 - 9 holes
    - 1. Pace of play to be strictly enforced
- c. 11:30a - 11:45a
  - i. Light snack / Turn in cards for segment 3
    - 1. Chips / energy bars will be available on the patio as grab-n-go options
- d. 12:00p - 2:00p
  - i. Segment 4 - 9 holes
    - 1. Pace of play to be strictly enforced
- e. 2:00p - 3:30p
  - i. Lunch / Turn in cards for segment 4
    - 1. Lunch on the patio
      - a. Heavy Hors d'oeuvres and drinks
  - ii. Results / awards will be determined and organized for presentation
- f. 4:00p - 5:00p
  - i. Awards presentation

**2025 CANYON CLASSIC  
GAMES / FORMATS**  
*\*details subject to change*

1. FRIDAY / SATURDAY - REGULAR TOURNAMENT PLAY

- a. Play will be divided into 4 9-hole segments
  - i. Teams will not be playing against each other in the segment, simply playing *with* each other. Pairings will switch up each 9 holes.
- b. Format: Eclectic - 2-man Best Ball
  - i. The best net score for the team will be counted on each hole across the two rounds. Any lower net scores from the second round will replace the higher net scores from the first round, resulting in a single 18-hole total score.
    - 1. Ex: Team A has a best ball score of 5 on hole #1 on Friday. On Saturday, Team A has a best ball score of 2 on hole #1. The 2 replaces the 5, resulting in a 2 for Team A's tournament score on hole #1.

- c. Play will be from the white tees.
    - 1. Seniors (70+) may play from the silver (aka gold) tees.
  - d. Players will receive their full handicap for the tournament.
    - i. Playing handicaps will be maxed at 27 (for 18 holes).
    - ii. Handicap differential between teammates will be limited to 10 strokes.
      - 1. The higher handicap will be reduced if outside the 10-stroke differential.
    - iii. Handicap indexes used will be as of the registration deadline: Sunday May 4th
  - e. Teams will be divided into two flights based on combined team handicap index.
    - i. Flights will be utilized for segment winners and Saturday skins game payouts
  - f. Optional \$150 team buy-in for cash games / payouts
    - i. \$100 goes to tournament payouts, \$50 goes to Saturday skins game
    - ii. No you may not opt in for one or the other, it's an all or nothing proposition.
2. FRIDAY HORSE RACE
- a. Top 8 teams + ties will be eligible to compete in the horse race.
  - b. Format: Alternate Shot
    - i. No player will hit two consecutive shots
  - c. Holes #10 and #18 will be played as elimination holes. The final 3 teams will then play hole #1 to determine win / place / show.
3. SATURDAY SKINS GAME
- a. Format: Team Skins - modified scoring
    - i. The team's best ball will be counted on par 4s. Both balls from the team will be counted on par 3s and par 5s.
    - ii. If a team records the lowest net score (single ball on par 4s, two ball combined score on par 3s and 5s) they win a skin.
  - b. Players will receive their full handicap for the skins game.
    - i. Playing handicaps will be maxed at 27 (for 18 holes).
    - ii. Handicap differential between teammates will be limited to 10 strokes.
      - 1. The higher handicap will be reduced if outside the 10-stroke differential.
    - iii. Handicap indexes used will be as of the registration deadline: Sunday May 4th
  - c. Teams will be divided into two flights based on combined team handicap index.

#### 4. THURSDAY 9-HOLE SKINS GAME

- a. Optional to attend
  - i. Guests can play even if their member teammate is unavailable and visa-versa.
- b. 4:00p shotgun start - Front 9
- c.
- d. Play will be from the white tees.
  - 1. Seniors (70+) may play from the silver (aka gold) tees.
- e. \$40 Buy-in
  - i. \$30 goes to skins game pot, \$10 goes to low net pot
- f. \$150 KPs on each par 3 courtesy of MGA
- g. There will be a Member Flight and a Guest Flight (dependant on # of entrants)
- h. Players will receive their full handicap.
  - i. Playing handicaps will be maxed at 27 (for 18 holes).
  - ii. Handicap indexes used will be as of the registration deadline: Sunday May 4th
- i. Skins Format: Canadian Skins
  - i. Low gross score will beat low net score.
    - 1. Example 1 - Player A has a gross birdie, Player B has a net birdie. Player A wins the skin.
    - 2. Example 2 - Player A has a net birdie with 1 stroke. Player B has a net birdie with 2 strokes. Player A wins the skin.
- j. Payouts
  - i. Skins winners (for each flight)
  - ii. 1st Low Net (total score), 2nd Low Net (dependant on # of entrants)